

Quest	Location	Coordinates	Notes
<b>Level 7 War Spells</b>	Essence of Strife	73.5N, 3.2W	Crater Village Portal and run NW.
<b>Level 7 Item Spells</b>	Essence of Artifice	86.7S, 10.4E	South road out of Qal'abar and then turn to the West.
<b>Level 7 Creature Spells</b>	Essence of Ench.	52.7N, 62.4E	East from Arwic/Subway to the beach and then North.
<b>Level 7 Life Spells</b>	Essence of	30.4S, 74.3W	SE of Baishi to Drunken Madman, Occursed Halls, West Dires.
<b>Overlords Quest</b>	Overlords Castle	12.4N, 73.3W	Portal to Teth BSD then run to Overloads. Lockpick Required. Enter portal in far right tower after entry. Venture deep into dungeon. Secret switch on the floor in the right room near unopened door. Invisible passage way on left wall directly after passing doorway.
<b>Fenmalain Crystal</b>	Fenmalain Vestibule	46.9S, 55.2E	Using 2+ Fenmalain Keys - take Crystal to Uziz for trade. Receive LEVEL3 Orb / Shield / Bow / Crossbow.
<b>Caulnalain Crystal</b>	Caulnalain Vestibule	68.5N, 5.5E	Using 2+ Caulnalain Keys - take Crystal to Uziz for trade. Receive LEVEL4 Orb / Shield / Bow / Crossbow.
<b>Shendolain Crystal</b>	Shendolain Vestibule	53.8S, 59.6W	Bring Shendolain Key and 2 teams of Mages + Melees. Skels, Diamonds, Vapors. Lockpick Required. Run from OP BSD. Receive LEVEL5 Orb / Shield / Bow / Crossbow.
<b>Ravenous Weapons Hollow Weapons</b>	Lugian Excavation Lugian Mines	77.0S, 64.3E 73.9S, 39.0E 76.0N, 49.1W 64.9N, 13.4E	Fight Hollow Lugians, get Lugian Pick Axe, get high-gradeOre Fight Hollow Lugians, get Lugian Pick Axe, get low-gradeOre Take Ore to Feuza Idm Salaq for refining. Run from Platuea. Take refined Ore to Silencies Magma Golem in the Crater Village. C-Note to pay 10K for Pyreal Glyph. Use Pyreal Glyph on Ore. Hand Ore to Magma Golem to receive you Pyreal weapon.
<b>Hamud's Pyreal Katar Oswald's Dagger</b>	Zaikhal Mountain Fortress Empyrean Foundry	12.9N, 0.3E 82.4S, 19.9E 25.1S, 54.2E	Bring Ash Gromnie tooth (mountain areas) to Ivroy Crafter in Zaikhal. Take Dagger from Ivory Crafter to Devna in Zaikal. Take Key to Hamud's Chambers to Mountain Fortress. Give note to Hamud in trade for Foundry Key. Take Foundry Key to Empyrean Foundry. Retrieve Ancient Pyreal Dagger and take back to Hamud. Hamud gives you Pyreal Katar. Take Note back to Devna in Zaikal for Oswald's Dagger.
<b>Atlan Weapon</b>	Crater Village	66.7N, 12.5E	Gather 16 Motes & have 300+ skill Alchemist create HQ Ingot. Take HQ Ingot to Silencies Magma Golem in the Crater. Bring C-Note to pay for Pyreal Glyph. Use Glyph on HQ Ingot Hand Ingot to Magma Golem to receive your Atlan Weapon (Recommended weapon skill buffed to over 240+)
<b>Stone Removal Tool</b>	Artifex Vault	26.6N, 46.0W	Run NE from Platuea City - accessable from Jungle Shadows Sub.
<b>Major Shivering Stone</b>	Serac Vault	75.9S, 29.1E	SE from Qal'abar City (near Old mine / Linvak Tukul)
<b>Major Sparkling Stone</b>	Amperehelion Vault	56.5S, 72.8W	NW from Ayan Baqur / Panoptican Dungeon then follow the river.
<b>Major Smoldering Stone</b>	Jahanna Vault	66.9N, 15.1E	On the North ridge of the Crater. (Crater Village area)
<b>Major Stinging Stone</b>	Incunubula Vault	35.9S, 47.2W	Best to run your group from Swamp Temple Dungeon tie.
<b>Staff of the Nomads Aerlinthe Island Run</b>	Sylsfear Dungeon		Run through to Exit Portal. Pick chest in last hut for Staff of Nombads. Hand D Note to Mummy behind last hut for Level 45+ Portal to Island.

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<b>Impious Staff</b>	Zaikhal	13.7N, 0.6E	L-Note to Dizah ibn Nadqab near Zaikal. (L20 Restrictions)
	Impious Temple	12.5N, 2.3E	Find 4-Keys in the Impious Temple. Pull levers to open the door - use 2 keys to enter. Undead Priest guards Broken Staff.
	Mite Maze	41.1N, 57.2E	Trade Borken Staff to Harlune at the Mite Maze for Smelting Pot.
<b>Barons Amulet of Life</b>	Mite Maze		(run from Arwic/Subway - to Mountain Shortcut 34.9N, 56E).
	Colier Mines	56.8N, 38.4E	Go to Colier Mines to retrieve Ore (run from Holtburg). Combine Ore w/ Smelting Pot to make Slag. Take back to Harlune. Barons Amulet - Find 2 keys and make way to Barons Chambers.
<b>Treated Kits / Dispells</b>	Tufa	13.3S, 15.1E	Take Mnemosynes to far North tent for treated kits & dispell gems. North from Yaraq - or use portal in Jungle Shadows Subway.
<b>Shadow Hunter Armor</b>	Eastham	18.5N, 62.8E	Aluvian - Greater Shadow Celdon (GSC - AL170) - Alean the Steal.
	Al-Jalima	7.1N, 3.0E	Gharundim - Greater Shadow Amuli (GSA - AL150) - Jibnil ibn Rashid.
	Kara	82.9S, 46.0E	Sho - Greater Shadow Koujia (GSK - AL160) - Koga Hideki.
<b>Tie to Ayan Baqur</b>	Tumerok Cave	47.8S, 83.7W	Run South for 5 seconds, West to Beach, then South. (5 MIN)
	Panoptican	59.3S, 84.3W	Faster way - Run West from new dungeon. (2 MIN)
	Ayan Baqur	59.9S, 87.9W	
<b>Racial Masks</b>	Eastham	7.4N, 4.7E	Aluvian - Kings Mask (Dagger Self IV) - Alexander the Daft / Armorer
	Al-Jalima	17.6N, 63.4E	Gharundim - Shadows Garb (Staff Self IV) - Upstairs from Jeweler
	Sawato	28.8S, 59.4E	Sho - Ogre Mask (Unarmed Combat Self IV) - Armorer
<b>Virindi Spells (3)</b>	Grendalin Consulate	61.6S, 29.3E	NE from Qal'abar - Kill Virindi at end of each corridor. (2 Life / 1 War)
	Zaikhal	13.7N, 0.6E	Take to Virindi Translator on the hill in Zaikhal.
<b>Focusing Stone</b>	Town of Undead	75.9S, 57.3E	Turn in Skull of High Alcolyte or Skeleton Skull to Le-Ai.
	Mines of Despair	75.4S, 57.3E	Level 16+ Required. 2 Teams Required. Lockpick Required.
<b>Legionary Pincer Eviscerator Pincer</b>	Ancient Emp Grotto	52.6N, 73.0W	Level 40+. Find pincer dropped from Legionary near the bottom.
	Lair of Eviscerators	53.7N, 76.6W	Level 50+. Find pincer dropped from Eviscerator near last room. Take to Red Spire. Share fellowship experience with 7-8 people.
<b>Quiddity Orb</b>	Qal'abar		East of Qal'abar - Find random spawn Southern Black Claw Raiders. Kill the leader. Enter the Summoned Portal. Level 20-35 Only. Kill the S. Black Claw Leader at end of dungeon - S. Quiddity Frag. Between Crater & Stronghold - Random spawn N. Black Claw Raiders. Kill the Leader at end of dungeon - N. Quiddity Frag. Combine Frags.
<b>Lugian Quest Items</b>	Linvak Tukul	76.6S, 28.1E	SE of Qal'abar. Fight Hollow Lugians and kill Commander near the end.
		80.8S, 37.2E	Master of the Hunt - Bastian Tukul.
		87.1S, 27.0E	Named Lugian.
		68.7S, 32.5E	Commander.
<b>Soul Fearing (Three Towers Quest)</b>	Three Towers	87.9S 11.1W	Run North from Qalabar to the North Dires Portal on hill N. of Limestone Then run to Three Towers through the Direlands South Land Bridge
<b>Casino Gambling</b>	Monty's	42.7N, 25.1E	Aluvian - Run from Holtburg
	Arshid's	37.9S, 7.5E	Gharundim - Run from Holtburg
	Ganzo's	29.9S, 49.3E	Sho - Run from Shoushi